

# WILD CARD

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## BLACKOUT

The city is disrupted by power-cuts and blackouts. All precincts must implement emergency energy solutions.

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## POPULATE

There is a population explosion in the city and all precincts are required to increase living space.

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## SHELTER

Homeless and unemployed people have set up a tent city on the river-edge in your precinct. Design a sustainable solution.

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## HARVEST

There are food shortages in the city. Your precinct must immediately implement a food program to grow and harvest more food.

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## HEAT WAVE

There is a heat wave in the city due to climate change. Elderly people and children are at serious risk. Create a climate relief plan and communicate it to the city.

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## AFLOAT

Flooding/sea-level rise will affect river levels in the next five years. All precincts must collaborate on a flood plan for the river.

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## ZOMBIE APOCALYPSE

Zombies have invaded your precinct overnight. Team members must leave immediately and be assigned to other teams until it is safe to return.

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## SUN SMART

There is a dangerous increase in solar radiation. Implement a solar shield program for the city immediately.

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## INSIDE OUT

Create more internal space in your buildings by locating utilities externally. E.g. Stairs, elevators, water and electrical ducting.

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## SMART CITY

To compete with the world's smartest cities, use technology to create smart zones, communicate, track, recycle, learn and play.

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## GRIDLOCK

Traffic congestion is shutting down the city. Revise the traffic plan to relieve the problem.

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## PETS

City living is causing mental health problems. Fight isolation and loneliness with a pet lovers project.

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## UNDERGROUND

The subway can't afford its energy bill. Harvest sunlight for underground lighting.

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## VERTICAL

Adapt unused vertical and roof spaces for other uses: collecting, growing, transmitting and entertaining.

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## THIRSTY

Not enough clean water. Harvest water from all possible sources.

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## PARASITE

Audit your site for unused space: outside, above, between and under. Build new living pods for the city by colonising all available spaces.

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## NORTH + SOUTH

Collaborate with a partner on the opposite bank to design a hydroponic river farm.

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## TWINS

Twin solutions. Collaborate with a precinct on the other side of the river to create a fish farming aquaculture project.

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## BLUE SKY

Sky is the new frontier. Use the sky above your site to create Skywalks, Sky docks, or Sky Harvests.

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## HAPPY FEET

The city is developing health problems.  
Make walking fun in your city.

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## HAPPY BUILDINGS

Retrofit your buildings for happiness.

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## MUTANT KOALAS

Mutant koalas have escaped from a genetic engineering facility near you. Provide a wildlife corridor to help them escape.

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## X-GARDENS

Create a city gardens scheme to connect older and younger citizens.

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## THEY'RE BACK

...and this time it's personal. The zombies are trying to fit in. Mind a zombie for the day. Give him/her/it a tour of the city and get them to do something useful.

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## POP-UPS

Design and install mobile service pods for all precincts.

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## FUTURES TRADE

Scarcity=value. What are our 2050 resource riches? Invest in a tradeable 2050 future city resource. Market it globally.

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## SPEED DATING

Create a service that connects lonely or isolated people across the city.

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## GOOD NEIGHBOURS

Create a billboard campaign to promote positive community action throughout the city.

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## SICK BIRDS

A new strain of bird flu has broken out in your precinct. Establish a 5 point emergency plan and communicate it to the city.

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